



COURSE SYLLABUS

Multimedia Production, 7.5 credits

Multimedia Production, 7,5 högskolepoäng

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|---------------|---|----------------------|---------------------------------|
| Course Code: | LMPB19 | Education Cycle: | First-cycle level |
| Confirmed by: | Faculty Programme Director Mar 25, 2009 | Disciplinary domain: | Technology |
| Valid From: | Jan 24, 2011 | Subject group: | MK1 |
| Version: | 1 | Specialised in: | G1F |
| | | Main field of study: | Media and Communication Science |

Intended Learning Outcomes (ILO)

On completion of this course, students should

- Have knowledge and understanding to develop multimedia productions for internet.
- Know how to use software for create/edit sounds, graphics, animations and interactivity.

Contents

- Design and production of animated and interactive multimedia for internet.
- Software for combining animations, sound and graphics.

Type of instruction

The teaching methods are a variety of lectures, seminars, group studies and practical assignments.

The teaching is conducted in English.

Prerequisites

- General entrance requirements.
- 30 credits in humanistic/social science or equivalent
- Fluency in English equivalent to at least a 575 (paper-based scale) or 90 (internet-based scale) TOEFL score.

Competency in Swedish language is not required.

Examination and grades

The course is graded Fail (U), Pass (G) or Pass with Distinction (VG).

Assignments individually and in groups, and level of activity during the course.

Grades given are VG, G and U for Swedish students and the ECTS grading scale A – E, FX and F for the international students.

Registration of examination:

| Name of the Test | Value | Grading |
|------------------|-------|---------|
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|-------------|-------------|--------|
| Examination | 7.5 credits | U/G/VG |
|-------------|-------------|--------|

Course evaluation

The course will be evaluated at the end of the course. The procedure for Course Evaluation at HLK follows the principles as prescribed by law.

Other information

The aim of the course is to give advanced skills in multimedia productions by applications of software and techniques as animations, sounds, graphics etc.

Course literature

Green, Tom & Dias, Tiago (2010). Foundation Flash CS5 For Designers. Apress.

847 pages

Articles and web sites